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# NAT-PASS™

## FIREWALL AND SESSION BORDER CONTROLLER FOR SIP BASED VOIP NETWORKS

This Firewall & Session Border controller software is a product developed by Xcast Lab and is marketed as a standalone product by ABP International, Inc.

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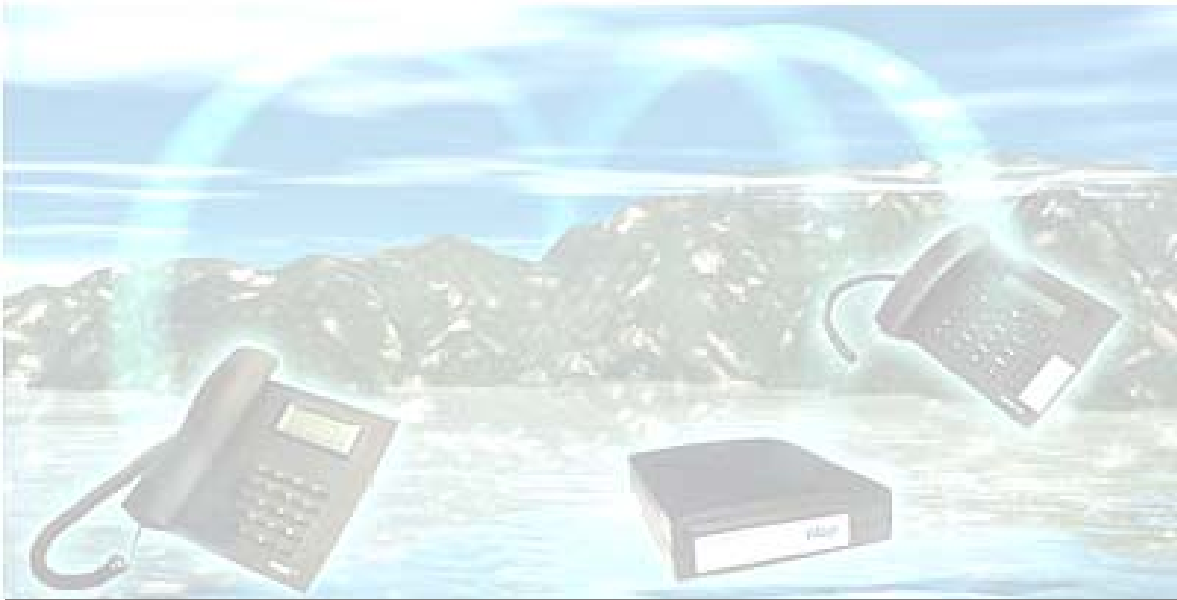
# Table of Contents

Introduction .....	1
How It Works .....	2
Getting Started .....	4
Installation.....	4
Configuration .....	5
NAT-Pass Start Up Options .....	6
Configuration Parameters .....	7
Logging Transactions and Errors .....	9
Frequently Asked Questions (FAQs) .....	11
Recommended Platform .....	12
Hardware.....	12
Capacity / Performance Data .....	12
Known Issues.....	12
END USER SOFTWARE LICENSE AGREEMENT .....	13
Acceptance .....	13
License Grant.....	13
Restrictions on Transfer .....	13
Restrictions on Use .....	13
Restrictions on Alteration .....	13
Restrictions on Copying .....	13
Disclaimer of Warranties and Limitation of Liability .....	14
Limitation of Remedies and Damages .....	14
U.S. Government Use .....	14
Export Control .....	14
Miscellaneous .....	15
Severability.....	15
Setup and Configuration Files.....	16
Appendix A – Sample NAT-PASS Inventory .....	16
Appendix B – Sample Config File.....	17
Appendix C – NAT-PASS Fail-Over HOW TO .....	19

## ***Introduction***

The NAT-Pass Firewall Controller is a session border controller designed to be a simple solution for VoIP service providers to deploy. NAT-Pass addresses the need for customers who are behind Nets or firewalls to access communication services.

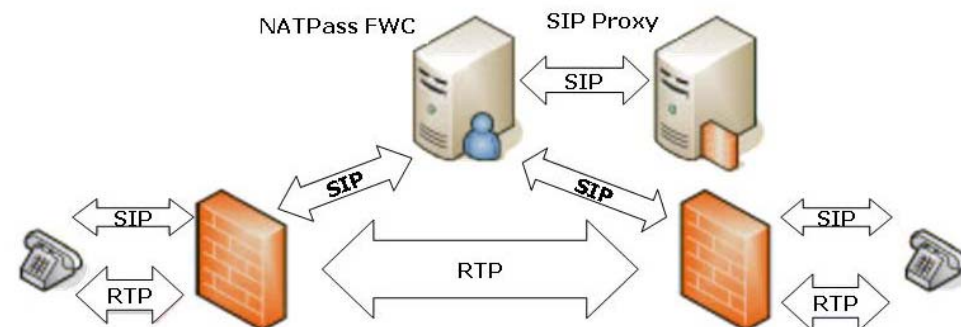
NAT Pass, by design, is not a multi-protocol solution. It is bound only to SIP and uses specific features of SIP to increase performance, reliability, and ease of maintenance. NAT-Pass is designed to work as an intermediary between endpoint devices such as SIP Phones and SIP Proxies also known as Registrars. NAT-Pass supports T.38 allowing reliable faxing over IP. NAT-Pass is a pure software solution, which provides unlimited scalability at the lowest cost.



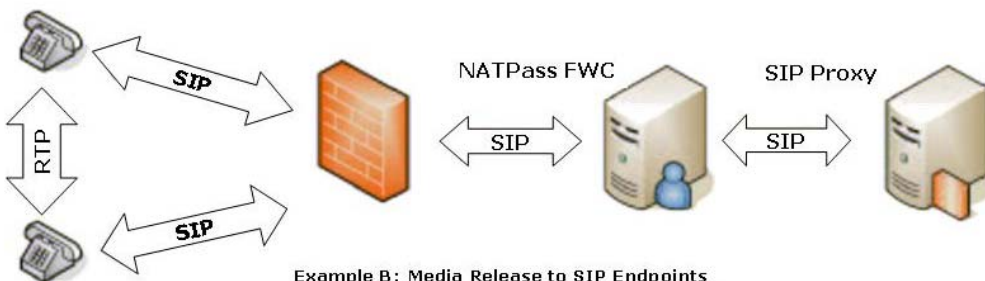
## How It Works

NAT-Pass works much like a traditional SIP Proxy. It shares many of the same features, but utilizes SIP to bypass NAT. This is why it is often referred as Outbound Proxy in configuration of majority of end user devices. Firewall Controller's job is to discover the type of NAT that a device is behind and substitute SIP Headers as well as SDP parameters in order to bypass NAT in the most efficient way.

**Diagram 1 VoIP Call Release Examples**



**Example A: Media Release to SIP Endpoints Located Behind Separate Firewalls**



**Example B: Media Release to SIP Endpoints Located Behind the Same Firewalls**

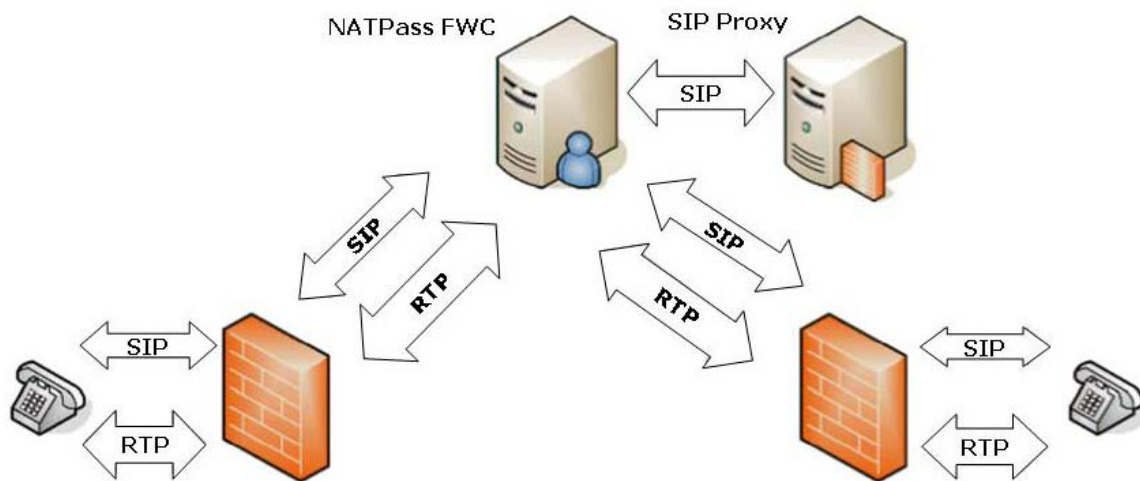
NAT-Pass is optimized to release RTP stream to endpoint SIP devices whenever is possible. There are some conditions where releasing RTP is not possible. These conditions are usually related to certain types of NAT, IP phones or firewall configurations of calling parties. NAT-Pass Firewall Controller handles these calls transparently to user. No changes in setup required since all call are individually checked for ability to release media and handled accordingly.

RTP stream released to endpoints is beneficial because voice traffic can be flowing between two devices using the shortest available route. In many cases it lets to improvement of quality of service especially if both parties are located on the same Local Area Network (LAN). At the same time very light SIP traffic is still flowing through the Firewall Controller and SIP Proxy allowing for applications to control call setup, disconnection, and routing (see Diagram 1).

When RTP stream is not released to endpoints it continues to flow through NAT-PASS together with signaling (see the diagram 2). This causes service provider additional bandwidth utilization and may create quality of service degradation due to latency introduced by going through additional hops from user A to user B. Nevertheless, more often than not, benefits of traversing NAT Firewalls can outweigh the detriments listed above.

The other feature of NAT-PASS is the ability to rectify SIP protocol bugs that appear in other vendors' devices and software. Engineers test and certify various SIP phones, IADs, gateways, etc... If they find the bug in the vendor's SIP implementation they can mangle the packets to correct the problem before it goes to actual proxies, applications, and other SIP endpoints. Devices that needed NAT-PASS SIP correction are listed in the configuration file as broken devices until vendor doesn't release a fix (see more about broken devices in the Configuration section).

**Diagram 2 Media is not Released to SIP Endpoints**



**Example A: RTP Traffic is Forced to Travel through NATPass Firewall Controller**

In order for NAT-Pass Firewall Controller to work properly, SIP PROXIES associated with this service should support SIP registration. The proxy could be specified as an IP or a domain name. In the latter case Nat-Pass can perform simple DNS look ups or DNS SRV queries

**Note:** If your PROXY does not support registration, NAT-Pass Firewall Controller will enable only outbound calls. You will **not** be able to receive inbound calls.

## Getting Started

NAT-Pass runs on Linux all Red Hat and SUSE versions 9.0 or above. You need to become user *natpass* to perform administration on the Firewall Controller. And while it is possible to manage software as user *root*, it is not recommended for security reasons.

## Installation

### To Install

1. Download file `NATPass.LinuxVersion.PackageVersion.tgz` from <http://www.abptech.com> (Products -> Nat traversal -> Far-End Nat traversal) or from <http://www.natpass.com>
2. Extract installation files by running:  

```
$ tar zxvf NATPass.LinuxVersion.PackageVersion.tgz
```
3. Change your current directory by running:  

```
$ cd NATPass
```
4. Become Super User (root) by running:  

```
$ su
```

(Enter the roots password at the prompt as requested)
5. Install software as a Super User (root) by running:  

```
# ./install-natpass.sh
```
6. Become user “natpass” by running:  

```
# su – natpass
```
7. Edit configuration file `natpass.cfg` in the `/usr/local/natpass/cfg`. Make sure that IP address in the file is a real IP address of your server. Verify and add domains / IP addresses permissions (see Configuration Parameters for more details on this and other parameters). If you received License Key from the vendor uncomment `key` parameter by removing leading `#` and enter one space and the License Key string after `=` as shown below:  

```
key = 44nfh56hljkyi57688787979sddf9799999999
```

**Don't forget to save changed configuration file.**

8. To manually start / stop / restart NAT-PASS Firewall controller you need to run as either *root* or *natpass*:

```
# /etc/rc.d/init.d/natpass-init start
# /etc/rc.d/init.d/natpass-init stop
# /etc/rc.d/init.d/natpass-init restart
```

9. NAT-PASS is configured to automatically start during the Operating System boot.


### *To Uninstall*

1. Follow directions from sections 2 through 4 of installation procedure above
2. Uninstall software by running:

```
# ./uninstall-natpass.sh
```

## Configuration

The simplicity of NAT-Pass Firewall Controller is that no changes on the end-user's NAT/Firewall/Router is required. All configurations are done on the IP Phone device. In almost all cases the Outbound Proxy is set to the IP address and port of the NAT-Pass Firewall Controller server.

 **Note:** *You do not need to specify any special NAT Features on the IP Phone settings. If your phone supports STUN, you will need to disable it prior to setting up NAT-Pass Firewall Controller as the Outbound Proxy. If you have the option available to specify the voice codex on your phone, make sure one of the options is PCMU/G711uLaw. It is not necessary to specify it as the first option. It should be available as an option even though you may not use it.*

The product is codec independent and, in general, doesn't care about it. The only requirement that G.711 should be on supported codec list. It could be the last codec in prefer list, but has to be there.

**Cisco 7940/7960:** *"NAT Enabled" should be set to "YES" and "NAT Address" should be set to "Unprovisioned". Cisco firmware does not allow you to change "NAT Address" back to "Unprovisioned" once it has been set. To reset it change the configuration file for the phone and load it through a TFTP Server.*

**Grandstream:** The latest version of Grandstream's firmware has the option "Use Random Port". Set it to "NO"

## NAT-Pass Start Up Options

Firewall controller can be started up by command mentioned in Installation section, by running `/usr/local/natpass/bin/natpass_ctl start` or by running `/usr/local/natpass/bin/natpass` with the command line options mentioned below. The last option is not a standard way to run NAT-PASS and generally is only recommended for debugging purposes.

Default location of software `/usr/local/natpass/bin` is mentioned through the text. What else is needed?

-c <file>	Configuration file. Default: natpass.cfg
-i <ip.addr>	If your box has more than 1 IP Address, there is no default for this filed. You have to specify it.
-p <port>	Port. Default: 7060
-l <file>	Log file. Default: natpass.log
-f	Force "FULL mode" to "ON". <i>See explanation below.</i>
-?	Short help



## Configuration Parameters

The natpass.cfg file is a configuration file for NATPASS FIREWALL CONTROLLER and resides in /usr/local/natpass/cfg (as mentioned in Installation section)

Any line started with '#' or empty line is ignored. Line in configuration file has following syntax:

param = value

Every parameter appears in the configuration file only once, unless it is intentionally specified otherwise. Any duplicate parameters will be ignored.

<b>Key</b>	<p><b>License key.</b> Without key NAT-PASS will start as Demo version. It means that you will be able to register only two (2) PHONES.</p> <p><b>Note:</b> Some SIP devices could have more than one phone line appearance. For example CISCO 7940 has two. Every line could have its own configuration and treated as separated PHONE. So it could happen that in Demo version you will be able to register only one physical device.</p>
<b>Ipaddr</b>	<p>IP address. If your computer has internal and external IP addresses you have to specify external one here.</p> <p><b>Note:</b> You cannot use name here, it should be "dotted decimal" Internet address.</p>
<b>Port</b>	<p>Main port. Pair of "<b>ipaddr:port</b>" is a point which you should specify as Outbound proxy then you configure your phones.</p> <p><b>Note:</b> NAT-PASS uses three consecutive ports. For example if you do not specified a port setting it will be default to 7060 and 7061, 7062. If any of those ports are occupied by other application NAT-PASS would not start and an error message will be displayed.</p>
<b>Domain</b>	<p>Using this parameter you can set up a list of allowed domains. It can be domain name or IP address. In case of domain name you can use '*' as wildcard to specify group of domains, but '*' could appear only as first character. For instance: domain = *.firewallcontroller.com</p> <p>You can enable DNS SRV look up by adding SRV after the domain name: domain = *.firewallcontroller1.com SRV</p> <p><b>Note:</b> Any request received from non-specified domain will be denied. If you do not specify any domains NAT-PASS would start in unrestricted mode. It means that anybody can use it to provide services to their proxy.</p> <p>For each supported domain we recommend providing both domain and IP address</p> <p>– some devices prefer to use IP addresses instead of domain names.</p>

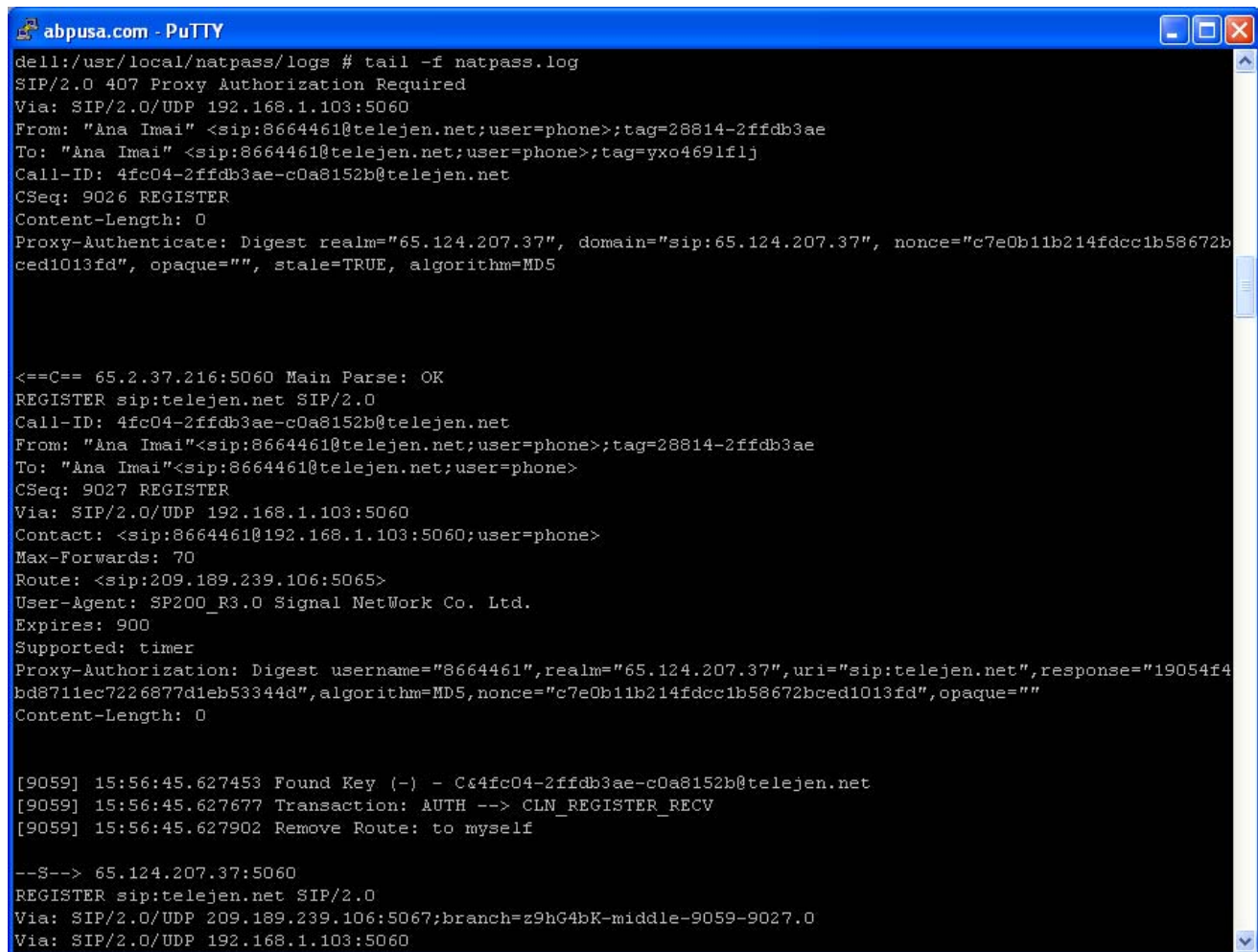
<b>Range</b>	Range of ports for RTP. Default: 32768 – 65536
<b>Log</b>	<b>Log file location.</b>
<b>log_level</b>	<p><b>Options: full, short or off. Default is: full</b></p> <p><b>Note:</b> The log file can grow quite big in full mode. It is recommended that after product is installed and configured the logging is turned off As a side note a log rotation script is supplied in NAT-PASS installation package. This script performs a log rotation nightly. The script is named NAT-PASS and located in /etc/logrotate.d. This script uses logrotate facility contributed to public use by Redhat. Script can be customized to rotate logs more or less often and base NAT-PASS log rotation schedule either on time or on log file size.</p>
<b>Ring</b>	<p><b>File with prerecorded ring or notification. Ring should be recorded as PCM 8K 16bits uLaw. That is why PHONE should have specific codex available.</b></p> <p><b>Note:</b> If you have the option available to specify the voice codex on your phone devices, make sure one of the options is PCMU/G711uLaw. It is not necessary to specify it as the first option.</p> <p><b>Note:</b> In some condition when a call is placed, it is not possible to use internal (hardware) ring. NAT-PASS will play the ring tone to compensate. You can also record your own prompt. For example: “Thank you for using our service, please hold while we connect you”</p>
<b>full_mode</b>	<p><b>Default is: off. If you set it on NAT-PASS will not release RTP and will translate it.</b></p> <p><b>Note:</b> If you are going to set this parameter to <b>on</b> make sure that you have enough network bandwidth to translate all RTP traffic.</p>
<b>register_timeout</b>	<b>Time out in sec. for register. Default: 25 If you’re going to use Microsoft RTC SIP stack set it to 30</b>
<b>agent_name</b>	<b>Substitute agent name (User-Agent:/Server:) in out coming SIP messages</b>
<b>Broken</b>	<p><b>List of specific devices and their unsupported functions. It doesn’t mean they are really BROKEN; they just need some special treatment.</b></p> <p><b>Note:</b> If you are not familiar with device issues please leave these setting untouched. If you believe that you have issues with some specific devices not listed here, please contact your distributor.</p> <p><b>For now three types of defects can be described:</b></p> <ul style="list-style-type: none"> <li>• R – device doesn’t support re-Invite</li> <li>• E – device can’t correctly handle multiply early media response</li> <li>• S – device didn’t send correct SDP after receiving early media</li> </ul> <p><b>Example:</b>   broken = S Cisco ATA 18                          broken = E Grandstream SIP UA 1.0.4</p>

## Logging Transactions and Errors

There is the only one log file `natpass.log` by default located in `/usr/local/natpass/logs`. This log, in full mode, displays all NAT-PASS transactions, errors, and a complete set of SIP/SDP headers for each transaction. The short mode, displays all NAT-PASS transactions, errors, but unless there is an error, it only displays the Request URI of each SIP transaction omitting all other headers.

You can see the current logs by issuing the following command:

```
# tail -f /usr/local/natpass/logs/natpass.log
```

A screenshot of a PuTTY terminal window titled "abpusa.com - PuTTY". The terminal shows the output of the command `tail -f natpass.log`. The output consists of SIP headers for a REGISTER request, a response from the server, and subsequent log messages. The log messages include timestamps and details about key finding, transaction completion, and route removal. The terminal text is as follows:

```
dell:/usr/local/natpass/logs # tail -f natpass.log
SIP/2.0 407 Proxy Authorization Required
Via: SIP/2.0/UDP 192.168.1.103:5060
From: "Ana Imai" <sip:8664461@telejen.net;user=phone>;tag=28814-2ffdb3ae
To: "Ana Imai" <sip:8664461@telejen.net;user=phone>;tag=yxo4691flj
Call-ID: 4fc04-2ffdb3ae-c0a8152b@telejen.net
CSeq: 9026 REGISTER
Content-Length: 0
Proxy-Authenticate: Digest realm="65.124.207.37", domain="sip:65.124.207.37", nonce="c7e0b11b214fdcc1b58672bced1013fd", opaque=""
, stale=TRUE, algorithm=MD5

<==C== 65.2.37.216:5060 Main Parse: OK
REGISTER sip:telejen.net SIP/2.0
Call-ID: 4fc04-2ffdb3ae-c0a8152b@telejen.net
From: "Ana Imai" <sip:8664461@telejen.net;user=phone>;tag=28814-2ffdb3ae
To: "Ana Imai" <sip:8664461@telejen.net;user=phone>
CSeq: 9027 REGISTER
Via: SIP/2.0/UDP 192.168.1.103:5060
Contact: <sip:8664461@192.168.1.103:5060;user=phone>
Max-Forwards: 70
Route: <sip:209.189.239.106:5065>
User-Agent: SP200_R3.0 Signal NetWork Co. Ltd.
Expires: 900
Supported: timer
Proxy-Authentication: Digest username="8664461", realm="65.124.207.37", uri="sip:telejen.net", response="19054f4bd8711ec7226877d1eb53344d", algorithm=MD5, nonce="c7e0b11b214fdcc1b58672bced1013fd", opaque=""
Content-Length: 0

[9059] 15:56:45.627453 Found Key (-) - C&4fc04-2ffdb3ae-c0a8152b@telejen.net
[9059] 15:56:45.627677 Transaction: AUTH --> CLN_REGISTER_RECV
[9059] 15:56:45.627902 Remove Route: to myself

--S--> 65.124.207.37:5060
REGISTER sip:telejen.net SIP/2.0
Via: SIP/2.0/UDP 209.189.239.106:5067;branch=z9hG4bK-middle-9059-9027.0
Via: SIP/2.0/UDP 192.168.1.103:5060
```

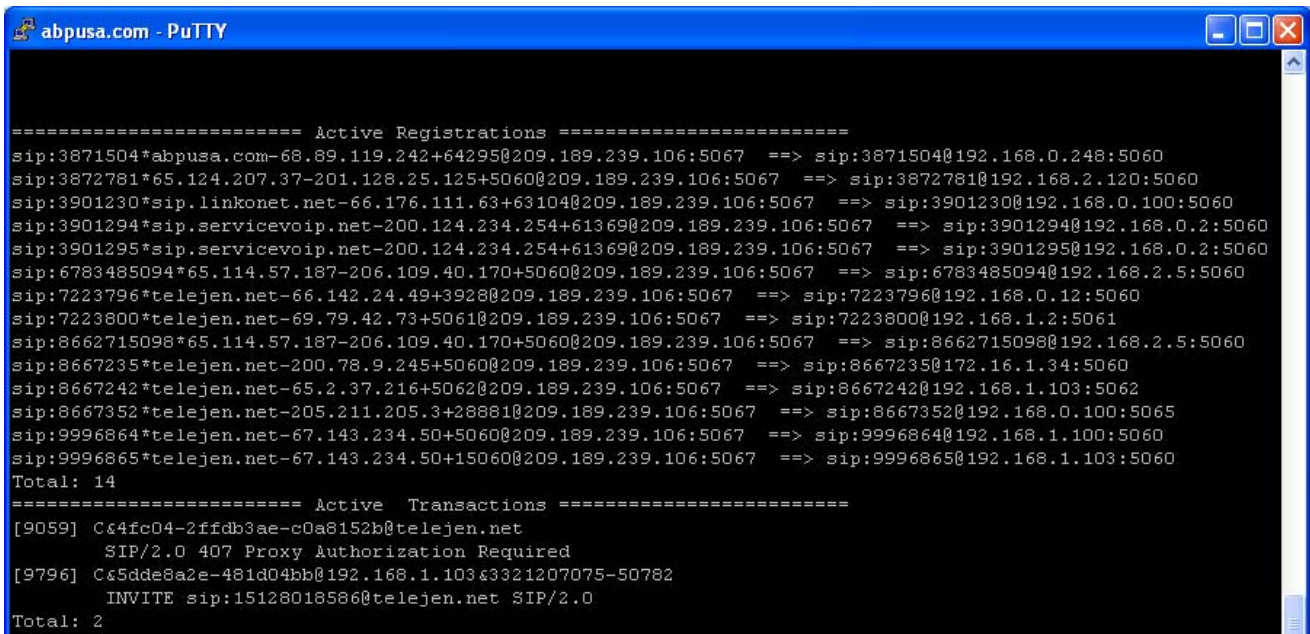
Stop the command with `Ctrl+C`

To find out process id of NAT-PASS:

```
# ps -ef | grep natpass
```

To force NAT-PASS to display number of currently active SIP registrations and number of currently active SIP call transactions. Total number for each of the variable is displayed as well you need to initiate information writing into logs and display the logs from bottom. Use the following commands:

```
# kill -HUP <natpass process id discovered via previous command>
# less /usr/local/natpass/logs/natpass.log
```



## Frequently Asked Questions (FAQs)

**Q. If NAT-PASS can bypass my firewall does it mean that my firewall is broken or not secured enough?**

A. No. It uses some SIP specific features to traverse through NAT/Firewall and only your SIP PHONE can use it. It does not compromise your network.

**Q. Does it work with TCP?**

A. No. It supports only UDP. But TCP support is on the roadmap.

**Q. Can NAT-PASS work with short form of SIP?**

A. Yes, even if either PHONE or PROXY doesn't support short form of SIP. NAT-PASS receives SIP message in short form and forwards it in full form.

**Q. What kind of firewall supported? Does it work with Symmetric NAT?**

A. It should work with any type of firewall including Symmetric NAT.

**Q. What is Symmetric NAT? Is my firewall Symmetric?**

A. You can find classification of NAT in RFC 3489 – STUN <http://www.faqs.org/rfcs/rfc3489.html>. It should not matter what type of firewall you have.

**Q. Is NAT-PASS better then STUN?**

A. They are two different solutions. STUN is less universal. NAT-Pass works in many more situations where STUN alone does not work. STUN will not work if you are working behind new symmetric NAT routers. You can use STUN alone if you are familiar with configuring SIP devices to work behind NAT, if your PHONE supports STUN or if your NAT is not Symmetric.

*If you don't know answer of any of above questions, or don't even want to know – use NAT-PASS Session Border / Firewall Controller*

## Recommended Platform

### *Hardware*

- Intel based PC with Pentium III 500 MHZ Processor or above
- Recommended Memory 256 MB or more
- Hard drive 20 GB or more if the logging is enabled
- Operating system LINUX (Supported version RedHat 9 or SUSE 9.0)

### *Capacity / Performance Data*

System should easily support 5000-10,000 UA on an adequate platform with sufficient bandwidth for devices that allow redirect of media. More exact performance data will be published once it becomes available for Version 3.0

### *Known Issues*

- RTCP does not traversal through NAT



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Notices to Xcast Lab must be sent to the following address, and will be deemed effective three (3) days after certified mailing, return receipt requested: Xcast Lab, 600 North Linn Street, Anamosa, IA 52205. This Agreement is governed by the laws of the State of California without reference to conflict of laws principles that would require the application of the laws of any other jurisdiction. The United Nations Convention on Contracts for the International Sale of Goods is specifically disclaimed. All disputes arising out of this Agreement will be subject to the exclusive jurisdiction of the state and federal courts located in San Francisco County, California, and the parties irrevocably consent to the personal and exclusive jurisdiction and venue of these courts. This Agreement is the final, complete, and exclusive agreement between the parties relating to the subject matter hereof, and supersedes all prior or contemporaneous understandings and agreements relating to such subject matter, whether oral or written.

**Severability**

If any provision of this Agreement shall be held to be invalid or unenforceable, the remainder of this Agreement shall remain in full force and effect. To the extent any express or implied restrictions are not permitted by applicable laws, these express or implied restrictions shall remain in force and effect to the maximum extent permitted by such applicable laws.

## Setup and Configuration Files

### **Appendix A – Sample NAT-PASS Inventory**

With natpass loaded in /usr/local/natpass/ directory.

```
# The actual binary
# /usr/local/natpass/bin/natpass

# Control file used to Natpass
# Usage: $0 {start | stop | restart}
# /usr/local/natpass/bin/natpass_ctl
A rc script used to start / stop / restart natpass. It also auto-starts middle on boot.
/etc/rc.d/init.d/natpass-init

# The configuration file
# /usr/local/natpass/cfg/natpass.cfg

# A library file used by natpass
# /usr/local/natpass/lib/LibACE.so

# The log file
# This file gets huge so either use logrotate or keep logging off.
# /usr/local/natpass/logs/natpass.log

# Old logfiles if logrotate is used
# /usr/local/natpass/logs/old/natpass.log.0.gz
# /usr/local/natpass/logs/old/natpass.log.1.gz
# /usr/local/natpass/logs/old/natpass.log.2.gz
# /usr/local/natpass/logs/old/natpass.log.3.gz
# /usr/local/natpass/logs/old/natpass.log.4.gz
# /usr/local/natpass/logs/old/natpass.log.5.gz
# /usr/local/natpass/logs/old/natpass.log.6.gz

# Files used to play Call Progress tones back to user if need be.
# /usr/local/natpass/natpass/24.pcm
# /usr/local/natpass/natpass/busy.pcm
# /usr/local/natpass/natpass/r1.pcm
# /usr/local/natpass/natpass/rbt.pcm
# /usr/local/natpass/natpass/ring.pcm

# Logrotate script used for logrotation of natpass.log
#/etc/logrotate.d/natpass
```



```
register_timeout = 30
```

```
#
```

```
# If you don't like to see name 'Middle' as SIP User-Agent: header  
# you could change it...
```

```
#
```

```
#agent_name = NATPass FWC
```

```
#
```

```
# List of Phones (User-Agent:/Server:) what do not support:
```

```
# R - re-INVITE
```

```
# E - Second Early Media
```

```
# S - SDP restore.
```

```
broken = S Cisco-CP7905/1.01
```

```
broken = S Cisco ATA 18
```

```
broken = E Grandstream SIP UA 1.0.4
```

```
#broken = ER Some-Stranger Version/Modification
```

## Appendix C – NAT-PASS Fail-Over HOW TO

NAT-PASS can be run in the redundant mode. This configuration has two servers involved. One of them is utilized as a primary node and the second is a hot standby. Servers monitor each other and network. If one of the servers fail, second one becomes a primary node. When the second server restored to normal running condition, it can be configured either stay as hot standby or take over to become a primary node again.

For the redundancy NAT-PASS utilizes standard Linux-HA project software with very minimal change (NAT-PASS service restart script added to facilitate restart during fail-over and / or recovery).

To obtain information about Linux-HA project please go to:

<http://wiki.linux-ha.org/FrontPage?action=highlight&value=HomePage>

To download latest stable version of heartbeat please go to:

<http://www.ultramoney.org/download/heartbeat/1.2.3/>

Choose your OS for binary packages or get source code and compile on your own.

Installer will need to add a following script named natpass-init to /etc/ha.d/resource.d/ (or wherever resource.d directory located in your heartbeat installation)

```
##### natpass-init listing #####

#!/bin/sh
# description: Natpass FWC
#
#

. /etc/ha.d/shellfuncs

BASEDIR=/usr/local/natpass
BINDIR=${BASEDIR}/bin
LOGDIR=${BASEDIR}/logs
CFGDIR=${BASEDIR}/cfg
RUNDIR=${BASEDIR}/run
LIBDIR=${BASEDIR}/lib
USERNAME=`id -un`
#USERID=`id -u`
CLUSTER_IP=`awk -F = 'CLUSTER_IP/ { print $2 }' $CFGDIR/cluster.conf | sed 's/\#.*//g'`

start() {

    if [ ! -f "${CFGDIR}/natpass.cfg" ]; then
        echo "${CFGDIR}/natpass.cfg is missing ..."
        exit 1
    else
```

```

        stop
        cd ${RUNDIR}/natpass
        if [ ${USERNAME} = "root" ]
        then
            su -l xcast -c "ulimit -S -c 2000000; ${BINDIR}/natpass -c ${CFGDIR}/natpass.cfg -i
${CLUSTER_IP} &"
        elif [ ${USERNAME} = "xcast" ]
        then
            ulimit -S -c 2000000; ${BINDIR}/natpass -c ${CFGDIR}/natpass.cfg -i ${CLUSTER_IP} &
        else
            echo "You need to be either natpass or superuser"
            exit 2
        fi
    fi
}

stop() {
    cd $RUNDIR/natpass
    killall natpass
    sleep 2
    if [ -n "`ps h -o pid -C natpass`" ]; then
        killall -9 natpass
    fi
}

status() {
    if [ -z "`ps h -o pid -C natpass`" -o -z "`ps -ef | grep natpass | grep -v grep | grep ${CLUSTER_IP}`" ];
    then
        echo "natpass is stopped"
        ha_log "natpass is stopped"
    else
        echo "natpass is running"
        proc_id=`ps h -o pid -C natpass`
        ha_log "natpass is running ($proc_id)"
    fi
}

case "$1" in
    start)
        start
        echo "Natpass Started"
        ;;
    stop)
        stop
        echo "Natpass Stopped"
        ;;
    status)
        status
        ;;
    *)
        echo $"Usage: $0 {start | stop | status}"
        exit 3
esac
exit 0

```

##### end of natpass-init listing #####

Also the file cluster.conf has to be added to /usr/local/natpass/cfg (or wherever your natpass cfg directory is located).

##### cluster.conf listing #####

CLUSTER\_IP=xx.xx.xx.xx # Virtual IP Address of the HA failover cluster

##### end of cluster.conf listing #####

Replace xx.xx.xx.xx with virtual IP defined in heartbeat configuration.

Change file natpass\_ctl in /usr/local/natpass/bin/ (or wherever your natpass bin directory is located).

##### listing of cluster aware natpass\_ctl #####

```
#!/bin/sh
```

```
#
```

```
# Natpass startup script
```

```
BASEDIR=/usr/local/natpass
```

```
BINDIR=${BASEDIR}/bin
```

```
LOGDIR=${BASEDIR}/logs
```

```
CFGDIR=${BASEDIR}/cfg
```

```
RUNDIR=${BASEDIR}/run
```

```
LIBDIR=${BASEDIR}/lib
```

```
USERNAME=`id -un`
```

```
CLUSTER_IP=`awk -F = 'CLUSTER_IP/ { print $2 }' $CFGDIR/cluster.conf | sed 's/^#.*//g`
```

```
IS_VIRTUAL_IP=`sbin/ifconfig | grep $CLUSTER_IP`
```

```
start() {
```

```
    if [ ! -f "${CFGDIR}/natpass.cfg" ]; then  
        echo "${CFGDIR}/natpass.cfg is missing ... "  
        exit 1  
    fi
```

```
    cd ${RUNDIR}/natpass  
    case "$USERNAME" in  
        root)
```

```
        if [ -n "$IS_VIRTUAL_IP" ]  
        then  
            su -l xcast -c "ulimit -S -c 2000000; ${BINDIR}/natpass -c ${CFGDIR}/natpass.cfg -  
i $CLUSTER_IP &"  
        else  
            su -l xcast -c "ulimit -S -c 2000000; ${BINDIR}/natpass -c ${CFGDIR}/natpass.cfg  
&"
```

```
        fi  
        ;;  
    xcast)  
        if [ -n "$IS_VIRTUAL_IP" ]  
        then  
            ulimit -S -c 2000000; ${BINDIR}/natpass -c ${CFGDIR}/natpass.cfg -i  
$CLUSTER_IP &  
        else
```

```

        ulimit -S -c 2000000; ${BINDIR}/natpass -c ${CFGDIR}/natpass.cfg &
        fi
        ;;
    *)
        echo "You need to be either xcast or superuser"
        exit 2
    esac
}

stop() {
    cd $RUNDIR/natpass
    killall natpass
    sleep 2
    if [ -n "$(ps h -o pid -C natpass)" ]; then
        killall -9 natpass
    fi
}

case "$1" in
    start)
        start
        echo "Natpass Started"
        ;;
    stop)
        stop
        echo "Natpass Stopped"
        ;;
    restart)
        stop
        echo "Natpass Stopped"
        sleep 3
        start
        echo "Natpass Started"
        ;;
    *)
        echo $"Usage: $0 {start | stop | restart}"
        exit 3
    esac
exit 0

##### end of listing of cluster aware natpass_ctl #####

```

Your ha-resources file should look similar to this:

```
node1.mydomain.com xx.xx.xx.xx middle-init
```

Where you need to replace node1.mydomain.com with the right hostname and xx.xx.xx.xx with your virtual cluster IP address.



### ***Important !!!***

Your license key is generated based on the IP address of your server. If you plan to set up heartbeat based redundancy you need to make sure that you give your vendor virtual IP address of the cluster and not the real IP of the server. At the same time, inside of the natpass.cfg of each cluster node the real first and second IP addresses of box need to be configured. So if your virtual cluster IP is 66.10.11.10 that is what given to vendor for licensing. If your 1st node of the cluster has real IP addresses as 66.10.11.11 and 66.10.11.12, those go into its natpass.cfg. And if your 2nd node has IP addresses 66.10.11.13 and 66.10.11.14, those go into 2nd node's natpass.cfg.

When heartbeat starts on one node it will look for the other node status and if the other node is down, become a primary node taking over virtual IP address and restarting Natpass to utilize this address and related licensing key. If the other node is running as a primary, newly started node either becomes secondary and starts Natpass in demo mode or, depending on the heartbeat configuration, will force primary node to become a secondary one and to release virtual IP address for its own use.